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# CANADA DAY CLASSIC

## TOURNAMENT RULES

# Official Tournament Rules

Last Updated Jan 12, 2024

### ZERO TOLERANCE for Bullying

The Canada Day Classic tournament has a strict zero-tolerance policy towards any form of bullying or aggressive behavior, and this policy applies to everyone involved, be it children or adults.

We will not hesitate to take appropriate action against any individual found engaging in such behavior. All participants, volunteers, coaches, players, umpires, parents or caregivers, and anyone else present at the tournament should take note of this position on bullying and comply accordingly.

1. **Softball BC Rules** to govern except where otherwise stated. Supermite Rules are being applied for this tournament.
2. **Cheating is strictly prohibited** and any participant found to be cheating will face disqualification from the tournament. During gameplay, no devices or technology that provide an unfair advantage to any team will be allowed. This includes, but is not limited to, communication devices.

3. This is a **NO PROTEST TOURNAMENT**.

4. **The time limit for each inning is 80 minutes.** If 80 minutes have passed and the HOME TEAM is in the lead during the bottom half of an inning, the game is over. If not, complete the current inning before ending the game. The timer starts at the first pitch.

5. The defense has Unlimited Substitutions.

Offense – All players must bat. Pinch runners may be allowed only in the event that a base runner is injured and at the discretion of the home plate umpire. The pinch runner to be the last out.

6. **Pitching:** Pitchers may pitch a maximum of 4 innings. One pitch thrown is considered an inning. Pitching limitation rule is suspended in extra innings or during international rule play.

7. **Runs:** Runs are limited to three [3] per inning for the first completed inning. Limited to four [4] runs per inning in second and third innings. Five runs max for all subsequent innings. This includes Championship Final Games.

8. **Mercy Rule:** Applies 10 runs after four [4] innings, seven [7] runs after five [5] completed innings. This includes the Finals round.

9. It is the **responsibility of each coach to check the tournament schedule board after each game.** Schedule may be altered at the discretion of the Tournament Director. We will be updating Instagram / facebook as well so please subscribe.

10. Infield fly and dropped third strike rules do not apply.

11. **Team Rosters:** (Max. 15 players) Submit team roster with complete first and last names of max. 15 players, dates of birth, and Softball BC registration status to the Tournament Director 30 min before your first game. Roster cannot be modified once submitted.

12. **Each team needs a scorekeeper who records runs and bases touched (ROUND ROBIN ONLY).** Both scorekeepers sign the score tally sheet after the game. The winning team's scorekeeper returns the sheets to the tournament desk right away. Check the tally sheet before signing it, as we will not make changes later. Umpire keeps official time.

13. **No gum or sunflower seeds permitted** in the dugouts or on the field of play.

14. **Stealing:** Runners are allowed to advance with liability to be put out once the ball leaves the pitcher's hand. A player cannot advance home on a steal, passed ball or wild pitch. **The player must be batted in or forced home by a walk or is part of a continuation of a play (ie: overthrow, attempted pick off) On an overthrow, only 1 base per overthrow to a max of 2 bases per player inside of 1 play.**

15. Coaches are encouraged to rotate players around to different positions and give them opportunities to play both infield and outfield. No player should sit consecutive innings.

16. **Home/Away Designation:** - Round Robin play: Home team takes 3rd base dugout, Away team takes 1st base dugout. - Championship Round: Highest-seeded team is Home team. - Gold Medal Round: Home team from winner's bracket of Championship Round.

17. Coaches / managers come up to the tournament desk prior to games to flip for home away (can be done in advance) so each team can take their dugout.

18. **Helmets must be worn by batters / runners.** Each helmet must possess a chin strap with the exception of a compression style helmet. All batters must have an attached face mask.

19. **Scoring:** Scoring in the round robin – 2 points for win, 1 point for a tie, 0 points for a loss, +/- runs for and against (maximum +7/-7) +/- bases touched (maximum +30 / -30).

20. **Championship Rounds:** All teams advance to the playoff round. Top 12 teams "Championship Tier" to a single knockout, next 12 teams "Presidents Cup Tier" to a single knockout.

21. **Teams will be awarded two [2] bonus points** if they participate in both the opening ceremonies and the base running competition. These points will be added to the overall round-robin points total.

22. **CHAMPIONSHIP ROUND:** Tracking bases touched will not be required.

23. **FINAL GOLD MEDAL GAME :** No new inning after 90 minutes [1.5 hours].

24. If an umpire calls **TIME OUT** due to injury, the field must be reset with players on base taking 1 base only. All players take a knee while waiting for play to begin again.